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| **Project – External Documentation** |  |
| COMP6583 | COMP6583001  Computer Graphics |
| Odd Semester Year 2023/2024 |

* Project Title

PLANTS NO ZOMBIES

* Introduction

Pop Corn, the game company that created the classic game Plants NO Zombies is planning on releasing its newest game release in 3D. We, as the idea designer, are asked to create a prototype scene based on the original game using three.js.

* Report / Documentation

1. REPORT / PRINT SCREEN & DESCRIPTION
2. REPORT / PRINT SCREEN & DESCRIPTION
3. etc.

* Reference
* https://render.fineartamerica.com/images/rendered/default/poster/10/8/break/images/artworkimages/medium/2/popcorn-texture-marcus-jules.jpg
* https://thumbs.dreamstime.com/b/green-grass-field-background-soccer-football-sports-lawn-pattern-texture-close-up-image-142564163.jpg
* https://skfb.ly/6ZZNq
* https://skfb.ly/o7HxM
* https://opengameart.org/content/cloudy-skyboxes
* https://opengameart.org/content/night-sky-stars-and-galaxies
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